

Umpire Information

1. Bring a watch.
2. Coin toss for home team unless an equalizer is required.
If an equalizer is required, the team giving the equalizer will be the home team.
3. After 1 hr 5 min, umpire says “time has elapsed, we will finish this inning and one more (unless we’re already in the 7th).”
4. Infield ball - 1st inning only.
5. Keep score for tiebreakers - 5 division champions
If time has elapsed, a game may end in a tie.
6. Both team pitchers must use protective face masks.
7. Get game balls back as soon as the game ends.
8. Read Rules for Tournament on the league website, www.mvudss.org.
9. 70+ M/REC Division:
Recreational League rules will be used in all games involving recreational teams (Hemet, Menifee).
 - a. 11 players on defense
 - b. 4 outfielders must play behind an “imaginary” 160-foot line for batters 75+ (umpire’s judgment)
 - c. 0-0 count
 - d. senior bats OK; e.g. Miken Ultra II
 - e. run-throughs, no sliding
(run to appropriate side of base on a potential “force” play;
if runner touches the base, he can still be put out by defensive player
either by tagging him or by touching the base)
 - f. both team pitchers must use the pitching screen
 - g. no 15-run rule, flip-flop rule not mandatory
 - h. Menifee/Hemet players will umpire the six 70+ M/REC Division games
10. Problems/Questions - contact one of the following Board members:
Steve Baranick
Joe Hansell
Rod Schemp
Tom Jadwin
Hank Alberts