

## PROCEDURE FOR RATING PLAYERS

### PRE-DRAFT:

The Board will provide a temporary player rating for all full-time (non-manager) players and a final player rating for all pool players and managers: #1 (highest), #2, #3, #4, #5, or #6.

The temporary player ratings may be used as an aid by the managers during the player draft.

For draft purposes, managers will be placed in the round determined by doubling their final player rating. e.g. a #1-rated manager will be placed in round 2 of the draft, a #2-rated manager in round 4, ..., and a #6-rated manager in round 12.

### DRAFT:

The final player rating for all full-time (non-manager) players will be determined by the round in which they are drafted.

e.g. A player drafted in rounds 1 or 2 will be rated a #1, rounds 3 or 4 a #2..., and rounds 11 or 12 a #6.

When in need of “picking up” a player for a game, a manager can pick up a player whose rating is equal to or lower than the rating of the missing player. Exception: A #5 can be “picked up” for a #6.

e.g. A manager who is missing a player drafted as a #3 can only pick up a player rated #3-6.

A manager who is missing a player drafted as a #1 can pick up a player rated #1-6.

### PICKING UP/SUBSTITUTING FOR POST-DRAFT PLAYERS FOR GAMES:

“New Player” is defined as a full-time player coming into the league after the draft has been completed.

The final player rating for all New Players will be set by the Board.

#### New Player Assigned to a Team to Fill an Unfilled Draft Roster Opening:

The new player’s rating will be set by the Board.

When the new player misses a game, his manager can only “pick up” a #5 or #6 since the new player’s rating is considered a #6 for “pickup” purposes.

However, the new player can be “picked up” by another team for a missing player based on the new player’s rating and the rating of the missing player on the other team.

e.g. If the missing player is rated a #3, a new player must be rated #3-6 to be “picked up.”

#### New Player Assigned to a Team to Replace a Player Who Left the Team/League:

The new player’s rating will be set by the Board.

When the new player who was added to the team is missing, his manager can only “pick up” another player based on the rating of the player who the new player replaced on the team.

e.g. If the missing new player is rated a #2 but the player who left the team was rated a #3, the manager can only “pick up” a player rated #3-6 for the missing new player.

However, the new player can be “picked up” by another team for a game based on the new player’s rating and the rating of the missing player on that team.

e.g. If the missing player is rated a #3, a new player rated #3-6 can be “picked up.”

If the missing player is rated a #3, a new player rated #1-2 cannot be “picked up.”

Player ratings will be revisited/updated just prior to the player draft for the fall/spring seasons.